

PEGASUS Horseshoe League Rules

Pitch Horseshoes

Updated 3/1/2016

Pegasus Horseshoe League

I - Membership

- A. Members will be required to fill out a Pegasus Horseshoe League application form and sign it. Signing will be an acknowledgement that the applicant/member agrees to abide by all league rules and by-laws. Members in good standing are defined as individuals that filled out PHL application form and have paid their dues in full by the dead line date as set by the BOD. Only Members in good standing will be considered for teams selections.
- B. Players rated A-players will only throw against A-players, and B-players will only throw against B-players. The only exception involves an alternate player who must throw in the position of the player he substitutes for.
- C. A Member's status as an A or B player will be determined by the players average point per game. There may be exception of certain cases that may arise and will be brought before the Commissioner and/or the Executive board to be decided.
- D. The A or B status of former PHL players returning to the league will be established with previous league stats. However the board has the right to make a decision on a case by case basis in any and all cases.
- E. Former Members in good standing will be given preference toward membership in PHL before any new applicants in good standing
- F. The date of application does not determine which person will be selected to fill a vacant position. Date of application will be used to set up an alternate list for active play. Priority for selection to fill a vacant position will be chosen form active alternates. The decision will be made be the E.B.O.D.. The date the form is received and acknowledged by the league Secretary. 3/1/2016

II - Alternate Players

- A. A list of alternate players has been developed and approved by the Board of Directors. Alternate Players can be used to substitute for players who are late for their scheduled games, including make-ups games if a player is ill, injured, personal reasons or work related issues. If a member notifies the Commissioner that he will miss part of the season or is unable to complete the season for whatever reason, then an alternate player will be assigned to complete part of or the remainder of the season.
- B. Current League Members (CLM) from another team may be an alternate for a make-up game only in the absence of our regular alternates. The alternating CLM must be picked from the current stats list of that week and be of equal status or as close as possible to the member he is replacing. The opposing team must approve of the CLM. If not, then the opposing team has the right to deny/veto the alternating CLM. It after the veto form an opposing team of a second CLM or if both players cannot agree upon the choice of the alternating CLM, then it will fall upon the decision to be made by the board.

III - Membership Fee

- A. The Board of Directors will set the schedule for collection of Fees and Dues annually. Membership fees well be \$120 annually.
- B. A alternate will be charged a fee if they played more than 2 games in a night. However if a alternate is assigned to a team they will be assessed a pro-rated fee for the rest of the season.

IV - Cancellations

- A. Scheduled games may be cancelled because of rain, illness, injury, work related issues, medical emergencies, or unexpected death of a loved one. Only rain cancellations will require the Commissioner, Vice-Commissioner, or conference representative to contact the team captains (A-Player) who will notify his partner (B-Player). Also (B-Players) can call their team captains for updated information.
- B. All others reasons for game cancellations, the team captain must notify the Commissioner, Vice-Commissioner to secure a cancellation. Once permission is granted, the team captains must notify their partner and their opponent to reschedule the date and time of the make-up games and notify league officials.
- C. Once the established make up has been scheduled, the games must take place unless the make-up games are rained out. However, if rain is not an issue, any players involved in the make-up date who are unable to play, an alternate player will be scheduled to replace the absent players. Make-up games are allowed up to 10 day after original cancellation date provided there is approval from the Commissioner or Vice-Commissioner.
- D. Replaying Games/Error Found
- 1. If a game must be replayed because of an error or any other reason, the entire game must be replayed, not just the remainder of the game.
- E. If any PHL team does not follow the procedures for the cancellations and rescheduling of regular league games, then that team will forfeit. The opposing team will be given their average for the night and the forfeiting team will receive zeros. Exemptions shall be made by the Commissioner.

V - Uniforms (Shirts)

- A. Each team shall pick their own team logo and be responsible to maintain their team shirts. All players must wear league uniforms (shirts) while participating in all official games, and this includes make up games. Failure to do so will result in your opponent receiving 3 penalty points for each game of non-compliance.
- B. If a player loses their league shirt, he must contact the Commissioner or Vice-Commissioner as soon as possible so that a new shirt can be issued. If a player damages their league shirt, he should continue to wear it to scheduled games until a new shirt can be substituted. In any case it might be advisable to have a second shirt made at the beginning of the season, or just purchase your own shirt with the appropriate print so no penalties take place.
- C. Each team must have matching shirts with approved Pegasus logo patch, matching shirts include the color logo text and style, etc...
- D. Official PHL Tee Shirts Shall be white, however very light colored shirts may be acceptable upon the approval of the Commissioner.

VI - Start Of Games

- A. Games are scheduled to start at 6:30 PM every Tuesday during the season and early rounds of the playoffs. The league will have an official time clock indicating the starting time.
- B. The league will allow a 10 minute grace period so that players can still report for their scheduled games. However, if any player reports after the grace period, he will not be allowed to participate in the first game, and an alternate player will be assigned for that game. The Player who arrives late for game 1 will be allowed to participate in games 2 and 3. This rule applies to all make-up games as well. Anyone missing the first will not be allowed warm-up throws for games 2 and 3.

C. "A" Players will get to throw first on all games. The team with the better record will get to choose between throwing first or picking which side of the pits to throw from. The first game of the season or in the case were both team records are the same, a coin toss will be the deciding factor. 3/1/2016

- D. Playoffs (Seeding and Tie Breakers)
 - 1. Head to Head Win/Loss
 - 2. Season Point Totals
 - 3.Head to Head Points
 - 4. Most Shutouts 3/1/2016

VII - Scoring and Judging Duties

National Horseshoe Pitchers Association of America (NHPA) rules will govern the Pegasus Horseshoe League but league court rules will take precedence.

- A. Shoes hitting the front support of the pit shall be void and immediately removed by the pitchers teammate before any other shoes are thrown.
- B. The side and backstop of the pits shall be in play.
- C. Player/pitchers shall not go to the opposite pit that they throw to, so as to check the locations of the shoes or to monitor scoring.
- D. Ringers shall be scored as 3 (three) points.
- E. Leaners shall be scored as 1 (one) point.
- F. Shoes must be within one horseshoe length or 6 inches of the stake to be eligible for a score of 1 (one) Point. Method of measuring shall be determined prior to the start of the game.
- G. Players must pitch from behind the front pit support or the throw will be voided.
- H. Shoes shall not be removed until the points are all agreed to or a decision is made by the judge, when called upon to measure. If a violation of this rule occurs the opposing team will receive points for their shoes that qualify by being close enough. If an opponent's shoe is moved prematurely they shall automatically receive a point for that shoe or 3 points if that shoe was close enough to be measured for a ringer. The Judge will decide on the enforcement of this rule.
- I. A Player cannot step on the front board of the pit. If a player does so the scorer or judge will issue a warning the first time, the second offense will result in the loss of that shoe thrown.
- J. All rulings of the judge shall be final and binding.
- 1. Every league player is obligated to score and judge each and every week. Player's names will appear on the scoring sheets and we expect everyone to fulfill this mandate. The scoring sheets we be checked periodically and if any player is found missing assignments, additional assignments will be given to him/her to compensate for the missed assignments. All teams must stay on their assigned pits. Only a league official scorer will be allowed in the pit to assist a judge on a disputed call. Players will be given only one warning for interfering with a judge, which includes but is not limited to being in the pit while the judge is ruling on a disputed call.
- 2. Only scorers, judge and active players will be allowed in the playing and scoring area during an active game. Spectators, guests, and non-active players will have to stay in designated areas. Active players are defined as those players who are currently involved in a game. If there is a question that cannot be answered or a problem that a scorer or judges needs help with, then a Board Member may be allowed to enter the playing field to offer their assistance.
- 3. Players may score their own matches during scheduled make-up games if there is no one else available.

- 4. Scorers and judges should check the official score against the scoreboard several times throughout the game to eliminate possible mistakes. A-Players should initial the scoring sheet at the end of each game to avoid any discrepancies initialing the scoring sheet each player is agreeing the game was scored and judged correctly meaning there are no mistakes and cannot be challenged or protested at a later date. Only Members allowed at the scorer's table shall be the scorer, judge and representatives of the two teams playing at that time.
- K. Players must call out the points from each throw loudly and clearly so the scorer can hear and the players at the other end can hear.
- L. PHL Members can't leave early without first checking to see if they are responsible for any further scoring/judging duties.

VIII - Practice

Official league horseshoes shall not be used for practice, but practice shoes will provided at each pit.

Practice will be allowed at all times with the following exceptions:

- 1. Before scheduled Tuesday games.
- 2. Before all scheduled make-up games regardless of day.

IX - Pit Assignment and Maintenance

- A. Pits will be assigned on a random basis. All games will be played on the assigned pit. Exceptions will have to be approved by the Commissioner.
- B. Please leave the pits in good condition. Rake and tamp both assigned pits after your practice sessions. All league players will be mandated to rake and tamp the pits that they are about to play on. In addition teams that are assigned the last game of the night will be responsible for grooming the pits.
- C. PHL will make use of pits that are not being played on that night or pits where teams get done early. Priority will be give to PHL games that were scheduled that night.,

X - Inappropriate Language and Behavior

- A. Any inappropriate behavior such as threatening, fighting, foul language, or any behavior deemed abusive to other league members or guests may initiate league sanctions or complete dismissal from the league. Sanctions could include being suspended for league play for a week or longer.
- B. Illegal substances are not allowed at any PHL functions.
- C. Any game missed due to suspension will count as a game played on the individual stats. The PHL player will receive a zero score.

XI - Food and Refreshments

- A. Volunteers and players must grill their own food. If you have not cooked anything please do not take food off the grill, unless someone volunteers to cook for you. Water will be available, but you may bring your own refreshments.
- B. A food ticket system will be implemented.

XII - Conference Representatives

A. Each Conference will have a Representative. Each Rep will be elected by the respective Conference after team selection. A conference representative is the person you would go to if you have question about anything concerning the PHL. If for some reason your rep does not have the question then he/she would approach a member of the board for advise or answer to your question. If the board member does not have the answer then question or matter will be put before the PHL board.